

**DEPARTMENT OF GAME, FISH AND PARKS
ANNUAL WALK-IN AREA & GPA SIGN ORDER
GENERAL SPECIFICATIONS 2023**

Agency Contact: Mark Norton
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605-773-3096

Delivered by May 1st

All signs must be created on the colored material denoted as background color.

GENERAL SPECIFICATIONS #1

Signs 10" X 14" weather resistant with rounded corners. To be .125 ga. thick and made of high-density linear polyethylene (95% or virgin poly with ultra-violet inhibitors, modified polyethylene-not acceptable). Legend applied by silk screen process using ink compatible with High Density Linear Polyethylene and bonded to the material and the ink is to contain Ultra-Violet Inhibitors. Each sign is to have two 3/8" holes located on the vertical center line. Spacing to be 7 1/2" center to center of holes and equal distance from the top and bottom of sign. A urethane composition clearcoat with Ultra-Violet Inhibitors applied after printing. **Proof of art work must be submitted.** Signs must be guaranteed not to fade, bleed, or clearcoat flaking under normal outdoor conditions for at least 3 years.

GENERAL SPECIFICATIONS #2

12" X 18" in size with rounded corners. To be .125 ga thick and made of high-density linear polyethylene (95% of virgin poly with ultra-violet inhibitors, modified polyethylene-not acceptable) or 1/8" plastic reinforced fiberglass with cellulose fiber reinforcing. Legend to be put on signs with silk screening process using ink compatible with High Density Linear Polyethylene and bonded to the material and the ink is to contain Ultra-Violet Inhibitors. Each sign to have two holes 3/8" diameter, spaced 1 1/2" from top of the sign to the center of the hole and 16 1/2" from top of sign to center hole. Lettering on sign to be of size and similar arrangement as per samples submitted. All decals must be included in accordance with sample and of acceptable quality workmanship. A urethane composition clearcoat with Ultra-Violet Inhibitors applied after printing. **Proof of art work must be submitted.** Signs must be guaranteed not to fade, bleed, or clearcoat flaking under normal outdoor conditions for at least 3 years

<u>TYPES OF SIGNS</u>		<u>NUMBER OF SIGNS ORDERED</u>	
a.	Large Walk-In Area Sign W/ GFP logo Wildlife Restoration logo Black on WHITE background General Specification #2, Size 12" X 18" Plate Illustration # 1	Region I Region II (Cham) Region II (Mob) Region IV (Abr) Region IV (Wat)	1500 200 500 200 300
b.	This is <i>NOT</i> a Walk-In Area Black on RED background General Specifications #2, Size 12" X 18" Plate Illustration # 2	Region II (Cham)	50
c.	Leaving WIA Signs Black on RED background General Specification #2, Size 12" X 18" Plate Illustration # 3	Region I	400
d.	Not Open Until Oct. 1st Black on red background General Specifications #1, Size 10" x 14" Plate Illustration # 4	Region I	100
e.	Large Walk-In Area Front/Leaving Walk-In Area Back Front Black on White/Back Black on Red General Specification #2, Size 12" X 18" Plate Illustration # 1 and # 3	Region II (Cham)	200
f.	Entering Private Property Black on RED background General Specification #2, Size 12" X 18" Plate Illustration # 5	Region IV (Wat)	50
g.	COOP Hunting Access Area Black on YELLOW background General Specification #2, Size 12" X 18" Plate Illustration # 6	Region IV (Wat)	200
h.	BSRW CREP Black on White background General Specification #2, Size 12" X 18" Plate Illustration # 7	Region IV (Abr) Region IV (Wat)	200 600
i.	JRW CREP Black on White background General Specification #2, Size 12" X 18" Plate Illustration # 8	Region IV (Abr)	200
j.	Game Production Area Sign Black on YELLOW background General Specification #2, Size 12" X 18" Plate Illustration # 9	Region III Region IV (Wat)	200 300

k.	No vehicles beyond this point Black on WHITE background General Specification #2, Size 12" X 18" Plate Illustration #10	Region I	150
		Region III	200
		Region IV (Wat)	100
l.	No Parking Black on white background General Specification #1, Size 10" X 14" Plate Illustration #11	Region IV (Wat)	50
m.	Park Vehicles here Black on WHITE background General Specification #1, Size 10" X 14" Plate Illustration # 12	Region I	100
		Region IV (Wat)	100
n.	Waterfowl Access Black on WHITE background General Specification #2, Size 12" X 18" Plate Illustration # 13	Region III	100
o.	Designated Road Black on White background General Specification #1, Size 10" X 14" Plate Illustration # 14	Region IV (Wat)	50
p.	Disabled permit access trail White on Blue background General Specifications #2, Size 12" X 18" Plate Illustration #15	Region IV (Wat)	50

Ship to Addresses

Region I
SD GFP
4130 Adventure Trail
Rapid City, SD 57702
06006G1

Region II (Cham)
SD GFP
1550 E. King Ave.
Chamberlain, SD 57325-2125
06006GX

Region II (Mobr)
SD GFP
909 Lake Front Dr.
Mobridge, SD 57601-0099
06006G2

Region II (FtPr)
SD GFP
20641 SD Hwy 1806
Fort Pierre, SD 57532
060060F

Region III
SD GFP – Shop
5316 W 60th St. N #601
Sioux Falls, SD 57107-6465
06006GY

Region IV (Abr)
SD GFP
5850 E Hwy 12
Aberdeen, SD 57401-9534
06006GA

Region IV (Wat)
SD GFP
17450 450th Ave
Watertown, SD 57201

Items a to i, (these are the Walk-In Area program signs) should be invoiced to Mark Norton, SD GFP, 523 E Capitol Ave. Pierre, SD 57501 and delivered to the respective regional office. Coding is comp 2029; account 52055400; center 0610720049; project comp# 0008-10601170

Items j to p. (these are the Game Production Area and like signs) should be invoiced and delivered to the respective office. Coding for items should be billed as per ship to address below:

Region 1 GPA signs comp 2029; account 52055400; center 0610130043; project comp# 0008-10608101

Region 2 GPA signs comp 2029; account 52055400; center 0610230043; project comp# 0008-10608102

Region 3 GPA signs comp 2029; account 52055400; center 0610330043; project comp# 0008-10608103

Region 4 GPA signs comp 2029; account 52055400; center 0610430043; project comp# 0008-10608104

WALK-IN AREA

FOOT TRAFFIC ONLY

State law prohibits guiding or outfitting on Walk-In Areas.

Individuals hunting on Walk-In Areas must comply with all applicable state hunting license requirements, state hunting seasons and regulations.

The hunting rights of this land have been leased with Wildlife Habitat development funds for your enjoyment.

**Respect the Landowner
And the Land!**



**SOUTH DAKOTA
GAME, FISH AND PARKS
DEPARTMENT**

THIS IS *NOT* A WALK-IN AREA

HUNTING BY PERMISSION ONLY

The Hunting rights of this land are *NOT* being leased by the Game, Fish and Parks Department. We apologize for any inconvenience this may have caused.

**SOUTH DAKOTA
GAME, FISH AND PARKS
DEPARTMENT**



LEAVING WALK-IN AREA



**SOUTH DAKOTA
GAME, FISH AND PARKS
DEPARTMENT**

Not Open Until Oct. 1st

**Respect the Landowner
And the Land!**

**SOUTH DAKOTA
GAME, FISH AND PARKS
DEPARTMENT**



ENTERING PRIVATE PROPERTY

***HUNTING BY
LANDOWNER
PERMISSION ONLY***

**SOUTH DAKOTA
GAME, FISH AND PARKS
DEPARTMENT**



SD GFP & PRIVATE LAND COOPERATIVE HUNTING ACCESS AREA

FOOT TRAFFIC ONLY

Driving on harvested fields only for waterfowl decoy placement and retrieval.

Vehicles must not be left in the fields while hunting.

Disabled hunters may drive only on harvested fields while hunting. Only the disabled hunter may actively hunt.

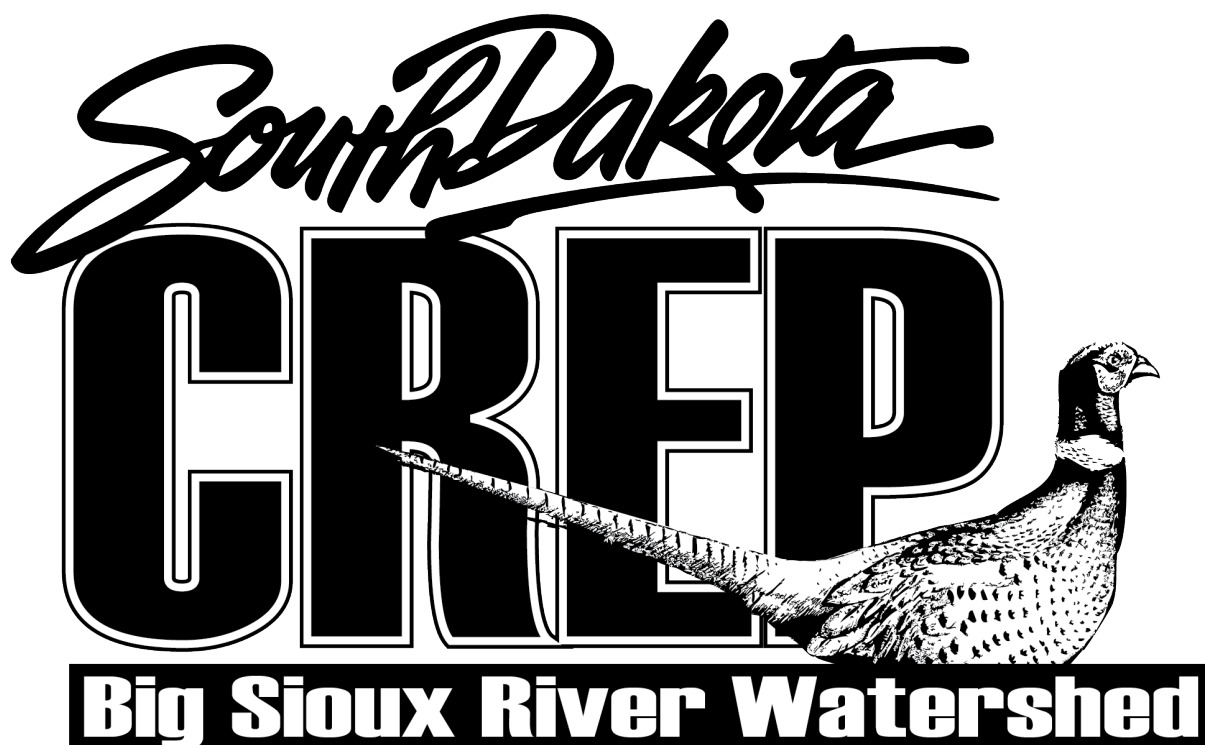
Hunting allowed only when farm machinery is not present on the field.

Hunting allowed while livestock are present.

Respect the Landowner and the Land!

**SOUTH DAKOTA
GAME, FISH & PARKS
DEPARTMENT**





Conservation Reserve Enhancement Program

Hunting and Fishing Access by Foot Traffic Only

**This area is provided by CRP funding through the USDA
Farm Bill and with hunter license funds.**

RESPECT THE LANDOWNER AND THE LAND!



SOUTH DAKOTA GAME, FISH AND PARKS



Conservation Reserve Enhancement Program

Hunting and Fishing Access by Foot Traffic Only

**This area is provided by CRP funding through the USDA
Farm Bill and with hunter license funds.**

RESPECT THE LANDOWNER AND THE LAND!



SOUTH DAKOTA GAME, FISH AND PARKS

STATE GAME PRODUCTION AREA

OPEN TO HUNTING & TRAPPING



THIS IS YOUR AREA

The acquisition and management of this area is funded through your hunting license fees and Wildlife Restoration Funds provided by your purchase of hunting equipment

DEPARTMENT OF GAME, FISH AND PARKS

NO VEHICLES BEYOND THIS POINT



**DEPARTMENT OF
GAME, FISH AND PARKS**

NO PARKING



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PARK CARS HERE



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GAME, FISH AND PARKS

WATERFOWL ACCESS



**SOUTH DAKOTA
GAME, FISH AND PARKS
DEPARTMENT**

DESIGNATED ROAD

**DEPARTMENT OF
GAME, FISH AND PARKS**

DISABLED HUNTER ACCESS

**PERMIT REQUIRED FOR MOTOR
VEHICLES BEYOND THIS POINT**



**Management of this area is funded
in part by your purchase of hunting
equipment and ammunitions.**